Second Life - synopsis

Second Life (working title)

Original Screenplay by Rory Neil Clark

Genre: science-fiction thriller

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**SYNOPSIS** 

Veteran homicide detective, Jacob Michaels, is dying of cancer. He is offered a chance to renew his life from his long time neurosurgeon friend, but the only way to do this is to transplant his brain into the body of a brain-dead coma patient. Jacob turns down the neurosurgeon and begins to suspect his friend's unlawful involvement when the body of a treacherous serial killer is unexpectedly found with his brain missing. While the police force believes the serial killer is dead, Jacob still suspects he's out there.

That same night the detective comes across a young man, Bobby, attempting to date rape his college-age daughter, Sarah. This leads to a high-speed car chase and tragic accident, leaving Jacob hospitalized and the young college student in a permanent brain-dead coma. While in the hospital, Jacob is unwillingly put under by the neurosurgeon, and he awakes to find that his mind is no longer in his cancer-ridden body.

Bobby, now with the mind of someone else, has the goal of warning Sarah that the serial killer is after her. Meanwhile another mysterious man, who also awoke from a coma, is determined to kill Bobby by any means necessary.

The stakes are raised when more people begin to die, including the best friend of Sarah and the neurosurgeon that knew the detective's true identity. Now the detective that everyone thinks is dead must find a way to prove his identity and race to protect his daughter.

But who is the killer and who is the detective? Things are not always as they seem...