

CAPTAIN MIRACH, THE RULER OF ORION METROPOLIS

a sci-fi/thriller

The movie is about life elsewhere in the Universe, a positive message we have been waiting for. The film combines galactic and magical issues, spirituality and the Earth's past and future!

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SYNOPSIS

Two million years ago, "Mirach" was born to the Apis Solar System, onto a University and Education Planet called Orion Metropolis, the planet being located near the Central area of the galaxy and her home city being called Samlex.

She's a beautiful, feminine but androgynous human-like being, a humanoid with long, dark straight hair, thin body, often wearing clothes that resemble black and red velvet or silk, which also includes a long cloak/robe. She holds a symbolic stick, that belongs to the Ruler race (the stick is made of metal and on the top of it is a stone like crystal). Right after birth she goes through arduous training, as a Student taught by a Teacher she studies the skills of her race for 1000 Earth's years. Especially she learns to rule. Later on she goes to study as a Trainee logics and strategic planning, in difficult jobs and as a Teacher at different schools on the planet. The study years contain difficult confrontations with the Dark Lords, like Lucifer and their plots, different psychic skill tests and examinations too. Later on as she visits Terra, she cancels some of the beliefs of the Negative order for good.

The film also, without making people panic, explains the biological evolution on another Solar System; the ordinary race, the crossbreeds, the Ruler race with special psychic skills; as well as the Wanderers, who are over 30 billion years old. The movie is an education film about the true matters of the Universe. It is a safe place and there is a Galactic government, which looks after the development of all planets. Only some individual races might try and harm us. And the film shows how they're dealt with.

At 1500 years of age, Mirach goes to build and plan technical equipment and at the end govern the Technology, later the Special Technology faculties. After 500 years, she started to do fieldwork (at 2000 years of age). First she was a member of a ship starting as a Technical controller and Mechanic. After 100 years she got promoted to be a Technical supervisor and Expert. Another 100 years goes, and Mirach gets promoted to be on a new spaceship, right away acting as a Researcher of Space biology and Languages Expert. Her job was to study space and other human-oids. After some 200 years she gets back to her own galaxy and planet, and for a hundred years she works as her planets Planetary and Spiritual Ruler. That was a time when she wanted to start studying parallel existence, new worlds and their different dimensions. Then she commanded that a new ship was to be built, and with that would go smaller ships for research and cargo, which was to be her own set of space wagons, her being the Captain.

During the next thousand years she goes through many adventures like the attacks of the Lizard species (the main Caligastia fight scene). This is the first jump to the Milky Way. Her ship was badly hurt, so that she had to find a nearby planet for landing, so that it would be fixed. Also half of her personnel were killed in the fight against the Lizards, so she had to get together her strength and take the remaining crew to the repaired spaceship. This fight basically saved our planet from the negative forces governing it, planning to take over the Milky Way. A robot army of 300 cold war machines were produced on Alpha Centauri to kill all life on Earth and Mirach of Galactic Federation comes to stop this. Caligastia is a Fallen Angel revealed in the Esoteric Scriptures. Mirach's special defense weapon is revealed here as well as some of the alien ship technology/ powers. She now had one ship left with just some research ships around it.

On one of the parallel reality-trips of the Captain, she got very near the Milky Way galaxy to our Solar system, from the astral level to the ethereal-physical (life in Andromeda is not really at the physical level at this state, but it is just coming back to it from reaching a high point of evolution). (According to GF, the Milky Way and some others of this group of galaxies are spiritually governed from the Andromedan Central Government - it's where this part of Universe has it's Space Government).

So Captain Mirach went 2 million years ahead in time and found the planet Earth the second jump in time -(about year 2025, where she meets many spiritual and political leaders, and in the film, some funny folks in L.A and witches in England etc). She had to ask permission from the Galactic Federation in order to search for the intelligent life down on the planet. She made an agreement and had some tasks to do. Her project was to energize the planet and its magnetic field. She also did some genetic researches and studied people on the emotional level. She also snapped some humans to her ships! She taught people in different ways, about life in the Universe.

She had at her help some grey headed humanoids, and sometimes there were love stories between the humanoids and the Earth beings - this caused troubles in the lives of both Mirach and the humanoid and the Earth person's marriage (there is one scene of a mafioso and a beautiful humanoid woman on the ship). There's also a meeting with "Peter" the humanoid from another race, with whom the Captain shares her title and job of the spaceship. Mirach met many of the spiritual group leaders on the Earth, and this part is very funny. The meetings with Scientologists, healers, Witches, etc. all were a small adventure of their own. She left BEFORE executed, to continue life else-where. (so the friendly intelligent E.T gets back home) She brought some light and happiness down here. The real meaning of the crop circles is explained, too.

The movie tells about human reactions; and how these encounters affect lives.

Mirach also created a "negative astral world" of her own, in between the atomic structure in space, in order to get rid of some of the negative qualities in herself. Here can be found the witches, wizards and werewolves as well as vampires; it's a film inside a film. There's an experiment on moral rules; the leader and Creator Miraach becomes bitten by a degenerated creature and is a werewolf for some time; this is a long period during which different families of Counts and Prince families start growing and there's almost like a revolution. The world goes through many stages; at its peak there is a rule of the strong against the weak, quite harsh and merciless and at the degeneration point; with no additional energy for 100 000 years, there's sickness, death and severe problems. The creatures did not as a whole, have souls, so all violence there was unreal!

At 3000 years of age Captain Mirach returns back to her own space-time and her own astral-mental world. She's back in her galaxy and is promoted to be a member of the Andromedan Galaxy's Government, which is the same as the local Galactic Federation.

There is a story of the "negative", so far unknown colony on Pluto, and what happens as they try to attack the Earth with their Black Lords plans. Yet the Galactic Federation stops all this and again the Earth is saved for good evolution. All in all the movies tell about just how many times the Light forces have overcome the Dark ones... the story goes on and on! We can decide with a producer about which parts of the movie are emphasized, made longer/shorter. The Pluto colony has their own government, religious organizations, technology. There could be a mention of the negative secret order of Anunnaki, whose power is diminishing; but they were there to manipulate the human DNA. They operate with the negative species on Earth, gaining power from human fears and aggressions; and then our Heroine Mirach fought successfully.

And the next 1000 years goes in governmental tasks. I have written some sequences of this, but I feel Mira Korhonen will have to give more information directly to the filmmakers. Like when she got up to 4000 years of age, she was finally promoted to be the Governing Leader of the Andromedan Galaxy. Quite a job especially, if the group of Galaxies is run from there! They dealt with crises like, a special light network falling down around Andromeda. Certain three government beings handle this. There's also one rather funny part, when Mirach has to stop a "drunken space-ship driver" and throw him to space jail! He's carrying illegal "drugs" between the planets and threatening to throw a University planet from its orbit. So there's a lot of possibilities to make this one really thrilling, entertaining and enlightening. It's not so violent, there's only a few violent scenes. Unlike Star Wars, the main final peak may not even be a space war. (no film really has told so far about ! the matters in the government of a higher developed galaxy) The Earth people have a trip to Sirius as well at the end.

Mirach continues up to 5000 years of age and gives the lead to somebody else, having reached the oldest known age for an Andromedan Government person. That galaxy is much further developed from us. At the closing, there's a Cult in California for Universal Unity Religion and its headquarters. This is a very funny but short part, something to bring it all back to Earth with a great hope for the planet and it's jump to the 4-5th Dimensions (this is just happening)..! Love is the message with all the great tech props, and a good feeling.